

1.11 Functions

Functions are for comparing sets.

Let S and T be sets. A *function from S to T* is a subset $\Gamma_f \subseteq S \times T$ such that

if $s \in S$ then there exists a unique $t \in T$ such that $(s, t) \in \Gamma_f$.

Write

$$\Gamma_f = \{(s, f(s)) \mid s \in S\}$$

so that the function Γ_f can be expressed as

$$\text{an "assignment" } \quad f: \begin{array}{l} S \rightarrow T \\ s \mapsto f(s) \end{array}$$

which must satisfy

- (a) If $s \in S$ then $f(s) \in T$, and
- (b) If $s_1, s_2 \in S$ and $s_1 = s_2$ then $f(s_1) = f(s_2)$.

Let S and T be sets.

- Two functions $f: S \rightarrow T$ and $g: S \rightarrow T$ are *equal* if they satisfy

$$\text{if } s \in S \text{ then } f(s) = g(s).$$

- A function $f: S \rightarrow T$ is *injective* if f satisfies the condition

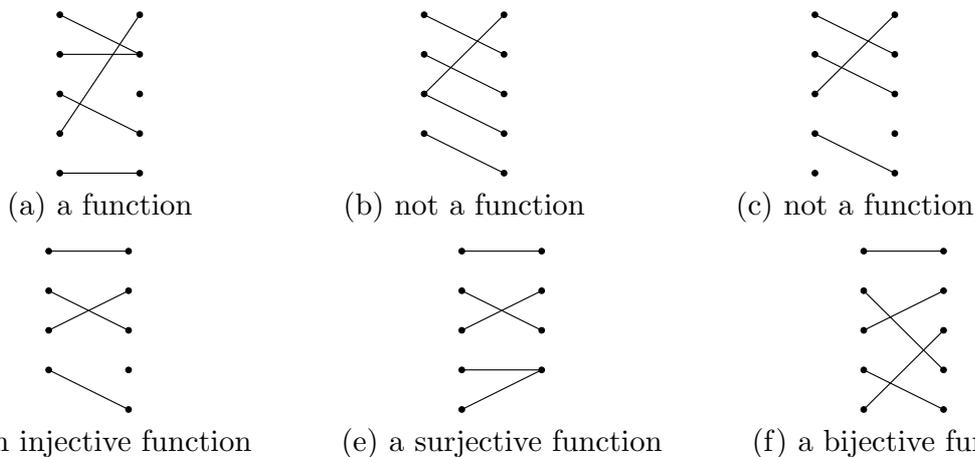
$$\text{if } s_1, s_2 \in S \text{ and } f(s_1) = f(s_2) \text{ then } s_1 = s_2.$$

- A function $f: S \rightarrow T$ is *surjective* if f satisfies the condition

$$\text{if } t \in T \text{ then there exists } s \in S \text{ such that } f(s) = t.$$

- A function $f: S \rightarrow T$ is *bijective* if f is both injective and surjective.

Examples. It is useful to visualize a function $f: S \rightarrow T$ as a graph with edges $(s, f(s))$ connecting elements $s \in S$ and $f(s) \in T$. With this in mind the following are examples:



In these pictures the elements of the left column are the elements of the set S and the elements of the right column are the elements of the set T . In order to be a function the graph must have exactly one edge adjacent to each point in S . The function is injective if there is at most one edge adjacent to each point in T . The function is surjective if there is at least one edge adjacent to each point in T .